



LINCOLN STATION LOCAL IMPROVEMENT DISTRICT NO. 07-01

TUESDAY, DECEMBER 10, 2024

MINUTES

Tuesday, December 10, 2024

2:30 PM

Hearing Room

2:30 PM

1. Call to Order

PRESENT: Vice Chair George Teal
Chairperson Abe Laydon

a. Pledge of Allegiance

b. Attorney Certification of Agenda

Jeff Garcia, County Attorney, said that all items on today's agenda have been properly noticed and the Board has jurisdiction to proceed.

c. Commissioners Disclosure for Items on This Agenda

2. Consent Agenda

a. Approval of Minutes from January 9, 2024.

This is Motion No. 024-231

Commissioner Laydon moved that the Board approve the Request in Item "a" of the Consent Agenda.

RESULT: ADOPTED

MOVER: Abe Laydon

SECONDER: George Teal

AYES: Teal, Laydon

3. Regular Agenda

- a. Resolution Summarizing Revenues and Expenditures and Adopting a Budget for the Douglas County Local Improvement District No. 07-01 - Lincoln Station for the Fiscal Year Beginning on the First Day of January 2025 and Ending the Last Day of December 2025.

Martha Marshall, Budget, addressed the Board to present on this Item.

This is Motion No. 024-232

Commissioner Laydon moved that the Board approve Resolution Summarizing Revenues and Expenditures and Adopting a Budget for the Douglas County Local Improvement District No. 07-01 - Lincoln Station for the Fiscal Year Beginning on the First Day of January 2025 and Ending the Last Day of December 2025.

RESULT: ADOPTED
MOVER: Abe Laydon
SECONDER: George Teal
AYES: Teal, Laydon

- b. Resolution Appropriating Funds for the Douglas County Local Improvement District No. 07-01 - Lincoln Station for the Fiscal Year 2025.

Martha Marshall, addressed the Board to comment on this Item.

Public Comment: None

This is Motion No. 024-233

Commissioner Laydon moved that the Board approve Resolution Appropriating Funds for the Douglas County Local Improvement District No. 07-01 - Lincoln Station for the Fiscal Year 2025.

RESULT: ADOPTED
MOVER: Abe Laydon
SECONDER: George Teal
AYES: Teal, Laydon

4. Adjournment